



mapped by
Ian Boffin

Chapter 2

Chapter 1

- Q2 In chateau
- Q4 Above chateau
- R2 Wine cellar
- R4 Above chateau
- S2 In passage
- S3 Near chateau
- T2 In passage
- T3 In the woods
- U2 Wine cellar
- U3 Near village
- V2 Near waterfall
- V3 Near village
- W2 Near village
- W3 Near village
- X3 Outer sanctum

- M3 Outside castle
- M5 Under sanctuary
- M6 Sanctuary
- N1 In tunnel
- N3 Waterfall
- N5 Waterfall
- N6 Near palace
- O1 In tunnel
- O3 Near chateau
- O5 Near palace
- O6 Palace
- P1 In tunnel
- P4 Above chateau
- P5 Palace
- P6 Palace

- I7 Labyrinth
- J1 Tunnel mouth
- J3 Outside castle
- J4 Inside gatehouse
- J7 Near gatehouse
- K1 Strongroom
- K2 Dungeons
- K3 Castle
- K5 Under belfry
- K6 In belfry
- L1 In tunnel
- L2 Dungeons
- L3 Castle
- L7 Near gatehouse
- M1 In tunnel

- E7 Near hideout
- E8 Near hideout
- E9 Near hideout
- F1 Near Stonehenge
- F7 On the bridge
- G1 Near stonehenge
- G2 Wastelands
- G7 On the bridge
- H1 Tunnel mouth
- H2 Wastelands
- H7 Main gate
- H8 Gatwick
- I1 Tunnel mouth
- I2 Wastelands
- I3 Under gate

- A6 Just in time
- B6 Deserted cellar
- B7 Entrance to hideout
- B8 Near hideout
- B9 Near hideout
- B10 Above the world
- C6 Under the hall
- C7 Near necromancer
- C8 In armory
- C9 Above hideout
- D6 Under hall
- D7 Main hall
- D8 Above hall
- D9 Above hide
- E1 Stonehenge

